

QUIDDITCH AUSTRALIA INJURY POLICY

This policy outlines the roles and responsibilities in case of an injury. This needs to be read in conjunction with the Quidditch Australia Event First Aid Policy and the Quidditch Australia Concussion Policy.

RESPONSIBILITIES

TOURNAMENT DIRECTOR: The tournament director holds a duty of care to all attendees to an event. They must make sure that all procedures in the Quidditch Australia Injury Policy, Quidditch Australia Concussion Policy and Quidditch Australia Event First Aid Policy are adhered to.

MEDICAL TEAM: The medical team are either professional registered first aid or basic voluntary first aid as defined in the Quidditch Australia Event First Aid Policy. They hold the duty of care to all attendees at an event. They must work in their scope of practice and execute their duties following the Quidditch Australia Injury Policy, Quidditch Australia Concussion Policy and Quidditch Australia Event First Aid Policy.

HEAD REFEREE: Head referees hold the duty of care of all players on the field from equipment check to 5 minutes after game has ended. They should work with the medical team to ensure a safe game for all players and spectators. They must follow guidance of the medical team at all times when an injured player is on the field.

As outlined in IQA Rulebook 2018-2020, the head referee is responsible

- Replacing any official or snitch who is injured (10.1.1.E)
- Stopping play immediately when a player is too injured to continue play while obstructing active gameplay, or is down with a serious injury, including non-superficial head injuries (1.3.4.B.i)
- Allowing play to continue if an injury is not serious and the player is not obstructing active gameplay (1.3.4.B.ii)
- Ensuring that, when play must be stopped for an injury, the injured player is removed from the pitch.
- Ensuring that any player who is openly bleeding leaves the pitch immediately and is replaced by a substitute. The player may only return after receiving permission from an official, who must be satisfied that the bleeding has stopped.

PLAYERS: Players are responsible for their own and others' safety on the field. They are encouraged to seek medical assessment whenever they consider to be injured. They must follow medical team instructions in the instance of a serious injury

PROCEDURE FOR INJURED PLAYERS

Serious Injuries include (but not limited to) potential spinal injury, potential head injury, concussion and fractures; additional injuries can be assessed by the medical team and/or head referee as serious. All other injuries are subject to assessment by the head referee and medical team.

- If a player is openly bleeding, they must remove themselves from play immediately. This is to protect the health and safety of all players on the field.
 - The player may return once the bleeding has been managed and have the wound sufficiently covered to stop all potential blood contact.
- If injured, players are encouraged to attend the medical team to assess the injury before returning to play.
 - The player may only return after receiving permission from the referee team, who must be satisfied the player does not presents a risk to the safety of player or other players
- A serious injury presents a risk to the safety of player or other players. If a player has a serious injury, the player should not return to the field. The medical team can advise the referee team if they assess the player should not return to play.
 - If the player attempts to return to field, the head referee may give a Yellow Card to the player as outlined in IQA Rulebook 2018-2020 10.3.1 for disregarding the directives of the head referee or any other official.
 - If the player is unable to be moved as it is severe injury, under advice from the medical team, all games on that field must be suspended until the player is moved.
 - Quidditch Australia recommends moving the suspended game to another field if a tournament requires.
- If concussion symptoms are present, the Quidditch Australia Concussion Policy must be followed.